

## FastAction Roster Addendum

### Game Rosters:

In order to ensure fair competition, all players participating on a team must be on the team's active roster. There are certain exceptions to this rule, please reference "guest" rules below.

- Rosters consist of up to **8** players
- All rosters are set at the beginning of the season
- Any roster changes mid-season must be approved by the commissioner, with changes reviewed on a case-by-case basis.
- Rosters will be printed on scorecards and the opposing team captain may request a roster review at any time during the game. Ineligible players will not be allowed to play further.
- Teams must have a minimum of **3** "roster" players to begin a game. Teams without the minimum of **3** players may request from their opponent to allow additional replacement players.

### Guest Rules:

From time to time it may be necessary for teams to use "guests" to fill in. In order to ensure games are competitively balanced, the following rules with guests will be applied:

- Teams may have a maximum of **2** guests on their team at one time
- Guest players should not be of a skill level **2** divisions above the division of the game without permission from the other team's captain (i.e. a C level player may not participate in an E level game). The opposing team's captain may challenge the skill level of a guest player with the commissioner if it is apparent the player in question will effect fair competition.
- A guest who plays on the same team for **3** or more games in one season may be added onto the roster in place of another player

### Playoff Rules:

- Rosters from regular season remain in place for playoffs. No changes will be allowed without permission from the commissioner.
- Guests are only allowed in the playoffs with the permission of the other team.
- A minimum of **3** roster players are required to start the game.